

Milton Little League
Local Rules

- Basic 1
Any future replacement of players, because of injury, illness, change of address or other justifiable reason, will be done in accordance with the Little League Rule Book, which shall be followed strictly. Any deviation from the procedure could result in any of the following: loss of player, forfeiture of or dismissal of manager. (Reviewed 2/6/07)
- Basic 2
Anyone who is found to have vandalized, stolen, or broken the law or League Rules, within the confines of the Milton Little League Park, shall be prosecuted to the fullest extent of the law and prohibited from being on the premises for 12 months. A follow-up letter by registered mail will be sent to person or guardian. (Reviewed 2/6/07)
- Minor 3
To limit the length of time a game may be played, no inning shall begin past two hours from the start. If 4 innings are not complete, you go back to the 3rd inning score and record that score on the books. Rain, darkness, or the 2-hour limit will determine whether an inning is incomplete. (Reviewed 3/6/18)
- Basic 4
Maximum runs per inning during regular season: Major and Minor Girls and Minor Boys will be a maximum of 5 runs per inning. (Revised 2/6/17)
- Major 5
Minor
Allow 3 adults (approved by the Board with letter of intent filed in the office) in the dugout. This will allow one manager and one coach to be on the field and one adult in the dugout. Scorekeepers or other personnel are not permitted on the field or in the dugout.
- Basic 6
If a Manager, coach, player, or any spectator is ejected from a game, they are suspended from the remainder of that game and from the next scheduled game played. Any person ejected from a game must leave Little League property. If ejected two times during a season, the Board of Directors will determine the consequences. (Amended 2/6/07)
- Basic 7
No metallic body or hair jewelry, sunglasses, tobacco or chewing tobacco is to be worn or used by players during the game. Exception: safety sunglasses can be worn for medical purposes. Penalty:
First offense - Warning
Second offense - Player/Manager/Coach -Ejected
Third offense - Take before the Board
(Amended 2/6/07)
- Major 8
If the Home team is ahead at the end of three and one-half (3 1/2) innings or the Visitor's Team is ahead at the end of four (4) innings, taking into account the maximum run rule, a Slaughter Rule will take place. (Reviewed 2/6/17)
- Major 9
Team Expansion (Reviewed 2/6/07)
A. Each Major League Team will retain four (4) players from their rosters. This must include their son or daughter for protection in the four retained. The remaining roster players will be placed in a player pool to be drafted by the expansion team(s).
B. The remaining roster players and the teams will conduct a player draft from this pool. The drafting order will be conducted by the rules outlined in the Little League Operations Manual (according to the Draft System - Plan A as a new league).
C. Any new player, not on a roster, to be protected must be protected according to the rules outlined in the Operations Manual.

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Discipline (Reviewed 2/6/07)

First offense - Verbal warning and sit the bench in uniform (explanation given to player, parent/guardian).

Second Offense - Player must sit the bench in uniform for two games. (Manager, League Vice President or President must discuss this action with parent/guardian and player).

Third Offense - Brought to Board by Manager or League action.

Absenteeism

First offense - No excused absence and/or notification to manager/coach prior to missing practice and/or game-Verbal Warning.

Second Offense - Player is benched one game in uniform.

Third Offense - Brought before the Board.

Basic 11

Each team is responsible for picking up trash on its own side of the field and/or spectator area and cleaning out dugouts and sweeping when necessary. The Home team is responsible for preparing the field for the game and raking after the game is completed as well as to raise and lower the American Flag (Major field responsibility). Managers are responsible for enforcement. (Reviewed 2/6/07)

Major
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All 11 and 12-year olds must be drafted by the Major League. The Board must approve any exceptions to this rule. (Amended 2/6/07)

Major
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An eligibility sheet shall be maintained by the Player Agent in order to permit Minor League players to advance during the regular season. It shall be required for the Minor League Coach, Minor League Vice president, Major League Vice President, and parents all are consulted in order for the Minor League Player to be advanced. (Reviewed 2/6/07)

Major 15
Minor

If a Minor or Major League team loses a player for any of the reasons outlined in the Little League Rule Book, the Manager will decide if it is necessary to replace the player. If the Manager decides to replace the player, the Manager will notify the Player Agent who will notify the Board. With Board approval, the Manager can select a replacement player from the lower division (Minor or Coach Pitch) based on the following conditions:

- 1) During the regular season, 8-year-olds are not to be advanced to the Major League. 9, 10, and 11 year olds will be advanced as needed. (Reviewed 2/6/07)
- 2) The Manager or Team will give up their first round pick the next season. After the first round, draft sequence will resume based on the Little League Rule Book (ie – siblings, sons/daughters, etc). (Reviewed 3/13/13)

Basic 16

All games will begin within 15 minutes of the scheduled start time or the team that is causing the delay forfeits the game. (Reviewed 2/6/07)

Major 17

There is a 2-hour time limit on Girls Major Softball as long as it is an official game (4 innings). (Reviewed 2/6/07)

Minor
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No child pitcher will walk more than 3 batters in one inning. After the 3rd batter walked in the inning, the child pitcher will continue to pitch until a 4-ball count is reached. At this time the offensive coach will step in to pitch to that batter. The strike count will remain and any more balls thrown by the coach for this batter will be considered 'no pitches'. This procedure will be followed for each batter until the end of the inning. The rule applies to Minor Leagues Baseball and Softball (Reviewed 2/6/07) . *A hit batter does not count as a walk.

Minor 19

For Minor League purposes, three innings played shall constitute a full game during the first half of the season. (Amended 3/9/05)

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- Minor 20 Minor League will permit stealing for all bases. (Reviewed 2/6/07)
- Minor 21 The five (5) run rule shall remain in place unless the hit was a home run, ground rule double, or the team has batted through their batting line up. (Revised 2/6/17)
- Major 22
Minor The team with the highest winning percentage of games will determine the first half champion. Percentages will include all games, including interleague. In the event of a tie, head to head is the tiebreaker. The next tiebreaker will be the run differential. The final tiebreaker will be a coin toss. The manager of the team with the best overall record through the completion of games on May 31st will be offered the position of All-Star Manager. The overall best record for the season will be the league champion. (Adopted 2/27/01; amended 2/6/07; amended 5/1/2012)
- Major 23 Nine and ten year old players have the option to play in the Major League category at the discretion of the player agent. (Reviewed 2/6/07)
- Basic 24 Any request for Board information or Little League documents must be made to the Board at the next regularly scheduled monthly Board meeting.
- Basic 25 The home team is responsible for the pitch count in both Major and Minor Boys. If a discrepancy occurs, the home team pitch count will prevail. (Adopted 2/6/07)
- Basic 26 With parental consent, children who have reached league age 7 and 8 will be able to participate in minor league tryouts. Children will be evaluated based on ability by the Milton LL coaching staff who will determine if they move up to minor league or play coach pitch for the current calendar year. Age determined by Little League age chart. (Adopted 2/8/11)
- Basic 27 With parental consent, children who have reached league age 9 will be able to participate in Major league tryouts. Children will be evaluated based on ability by the Milton LL coaching staff who will determine if they move up to major league or play minor league for the current calendar year. Age determined by the Little League age chart. (Adopted 2/8/11)
- Basic 28 **All Star Team Selection Process: Team managers submit names from their respective teams to be discussed by a committee comprised of all other team managers, president, vice president, and player agent of Milton Little League Board. All Star Manager will have final say regarding roster.**
- Basic 29 **All Star Managers and Coaches must be able to complete the season in its entirety regardless of how far team progresses. Failure to fully commit to potential schedule are grounds for dismissal from consideration.**
- Basic 30 **Tee-Ball and Coach/Machine Pitch games will be limited to 90 minutes, or 4 total innings.**
- Basic 31 Milton Little League uses 'Plan A – Methods of Existing Leagues' for draft methods outlined in the Little League Operations Manual. Tryouts will be required for the following:
- To be drafted to minors or majors you must attend one tryout.
 - All 10, 11 and 12-year-old players that did not play majors the previous year will be required to try out for majors
 - All 8, 9, 10 and 11-year-old players that did not play minors the previous year will be required to try out for minors
 - o (11-year-old players may play minors at the discretion of the Board, VP Baseball and Player Agent. 12-year-old players are required to play majors per Little League International unless approved by District 3)